

## 9.3 Perform Reflections

**reflection** - a transformation that uses a line as a mirror to reflect an image, this line is the **line of reflection**,

A reflection in the line  $m$  maps the point  $P$  in the plane to a point  $P'$ , so that for each point one of the following properties is true:

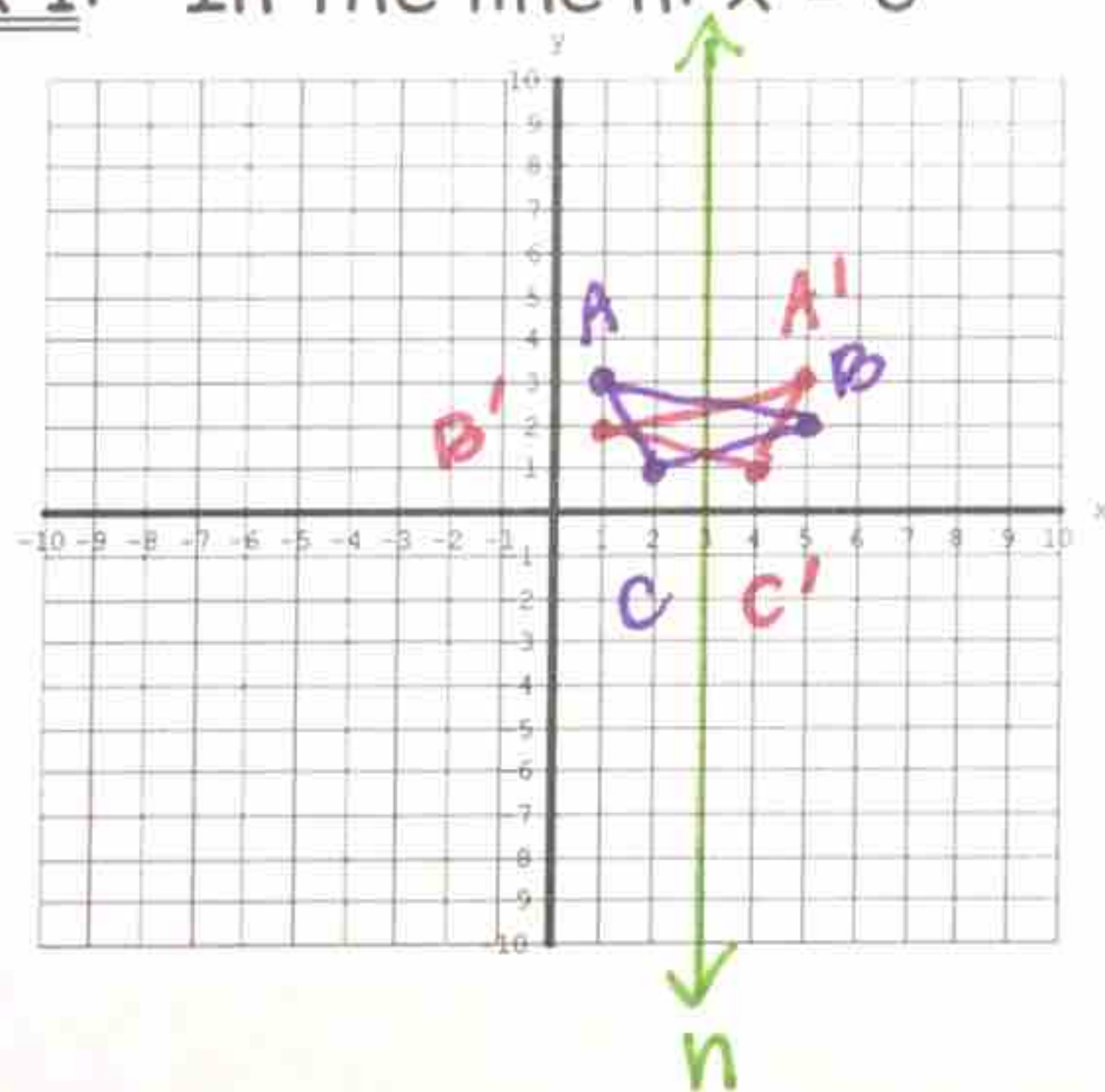
\* If  $P$  is not on the line  $m$ , then  $m$  is the perpendicular bisector of  $\overline{PP'}$

or

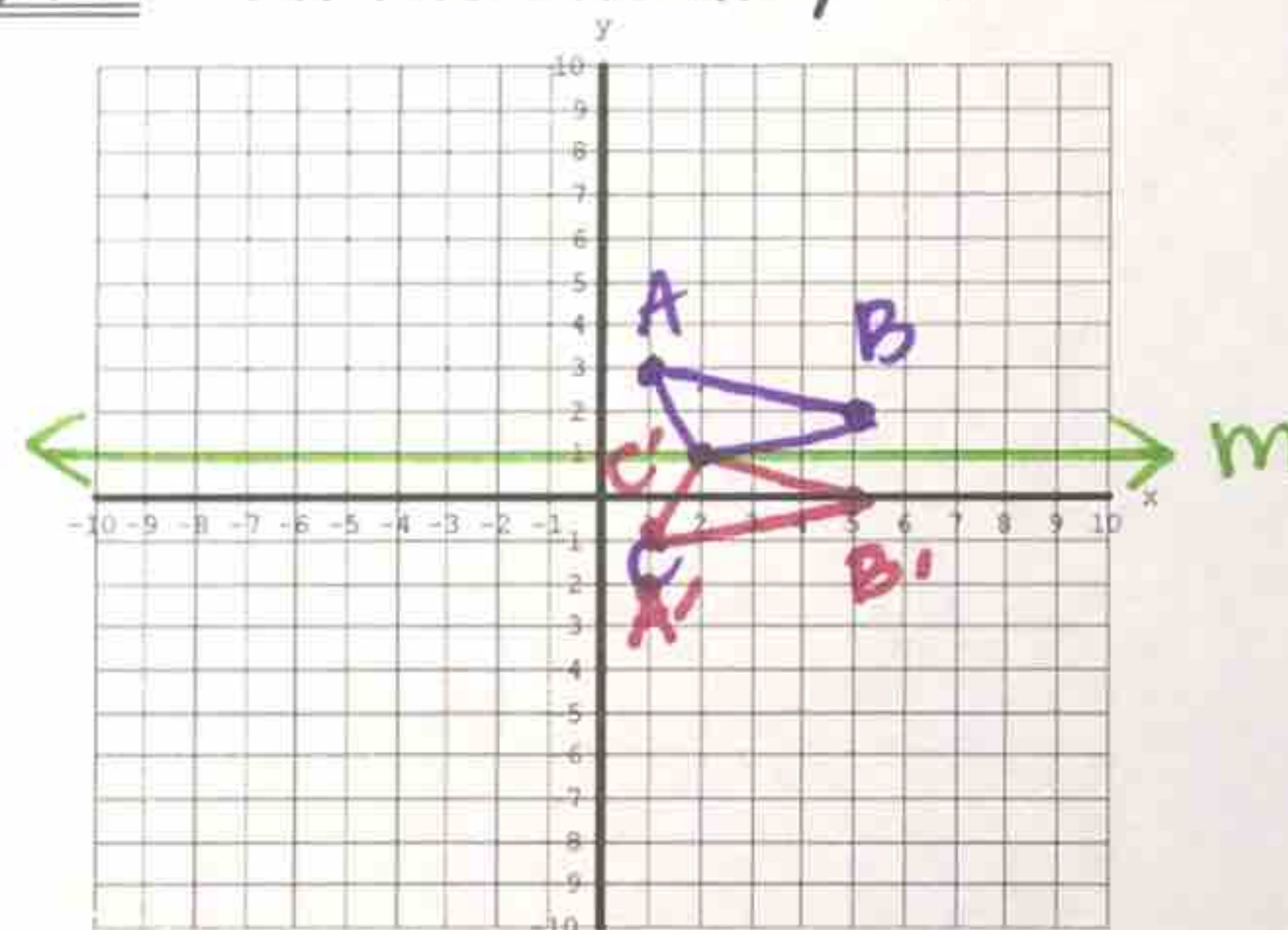
\* If  $P$  is on the line  $m$ , then  $P = P'$

The vertices of  $\triangle ABC$  are  $A(1, 3)$ ,  $B(5, 2)$ , and  $C(2, 1)$ . Graph the reflection of  $\triangle ABC$  described.

Ex 1: In the line  $n$ :  $x = 3$



Ex 2: In the line  $m$ :  $y = 1$



### KEY CONCEPT

### For Your Notebook

#### Coordinate Rules for Reflections

- If  $(a, b)$  is reflected in the  $x$ -axis, its image is the point  $(a, -b)$ .
- If  $(a, b)$  is reflected in the  $y$ -axis, its image is the point  $(-a, b)$ .
- If  $(a, b)$  is reflected in the line  $y = x$ , its image is the point  $(b, a)$ .
- If  $(a, b)$  is reflected in the line  $y = -x$ , its image is the point  $(-b, -a)$ .



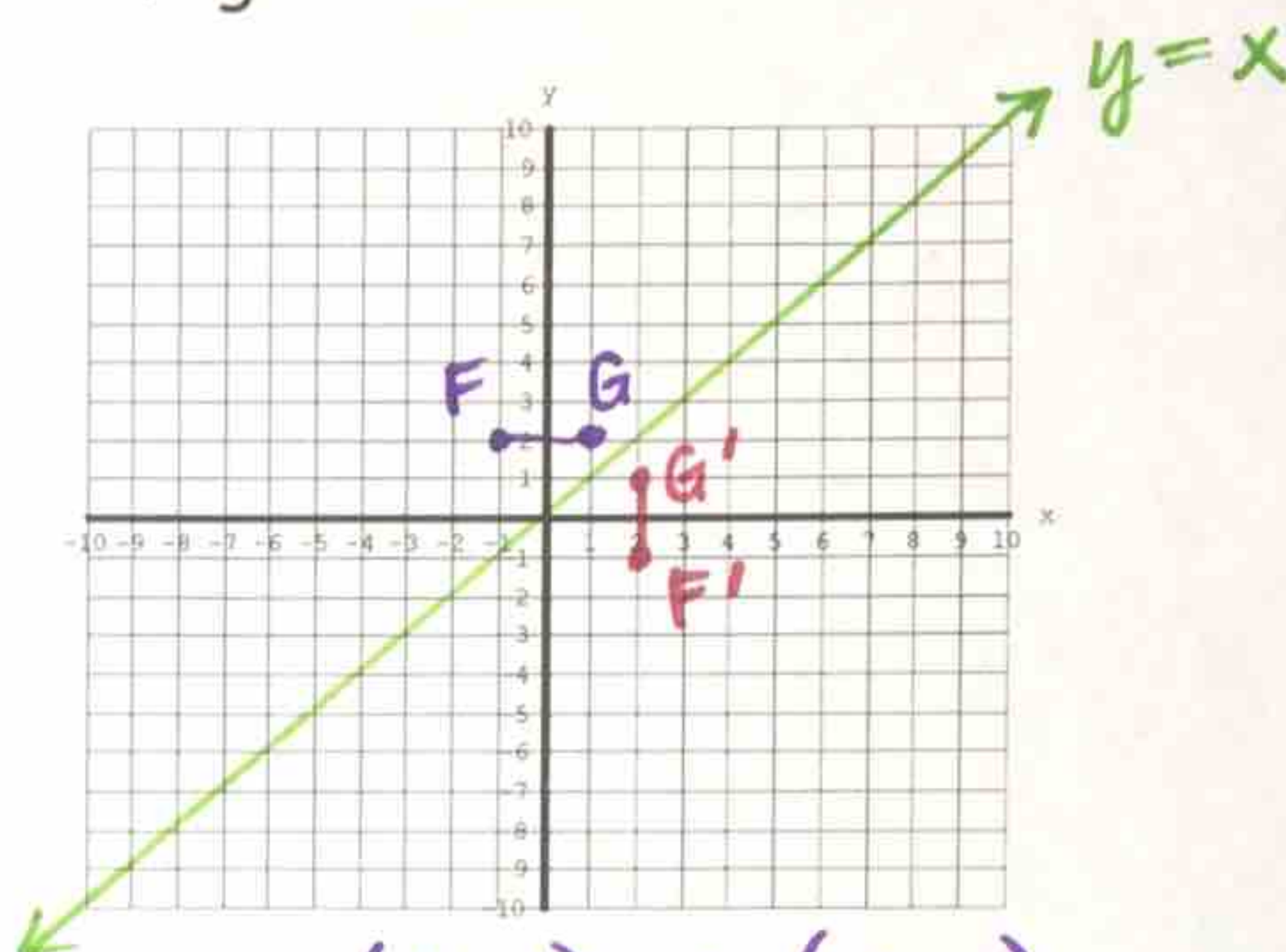
Ex 3: The endpoints of  $\overline{FG}$  is  $F(-1, 2)$  and  $G(1, 2)$ . Reflect the segment in the line  $y = x$ . Graph the segment and its image.

The slope of  $y = x$  is  $m = 1$

so  $m_{FF'} = -1$

and  $m_{GG'} = -1$

because they will be  $\perp$  to  $y = x$ .



$$(x, y) \rightarrow (y, x)$$

$$F(-1, 2) \rightarrow F'(2, -1)$$

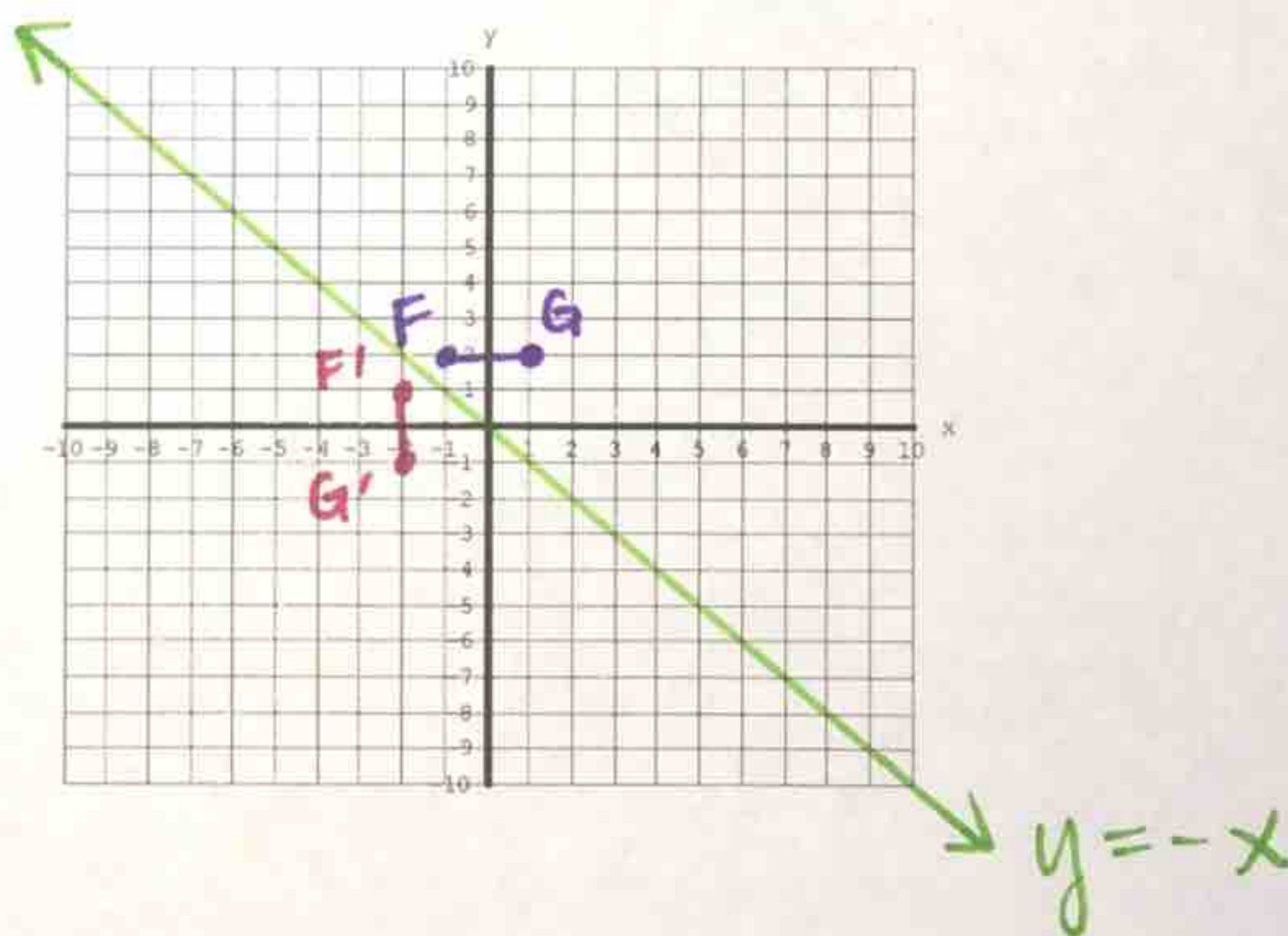
$$G(1, 2) \rightarrow G'(2, 1)$$

Ex 4: Reflect  $\overline{FG}$  in the line  $y = -x$ . Graph the segment and its image.

$$(x, y) \rightarrow (-y, -x)$$

$$F(-1, 2) \rightarrow F'(-2, 1)$$

$$G(1, 2) \rightarrow G'(-2, -1)$$





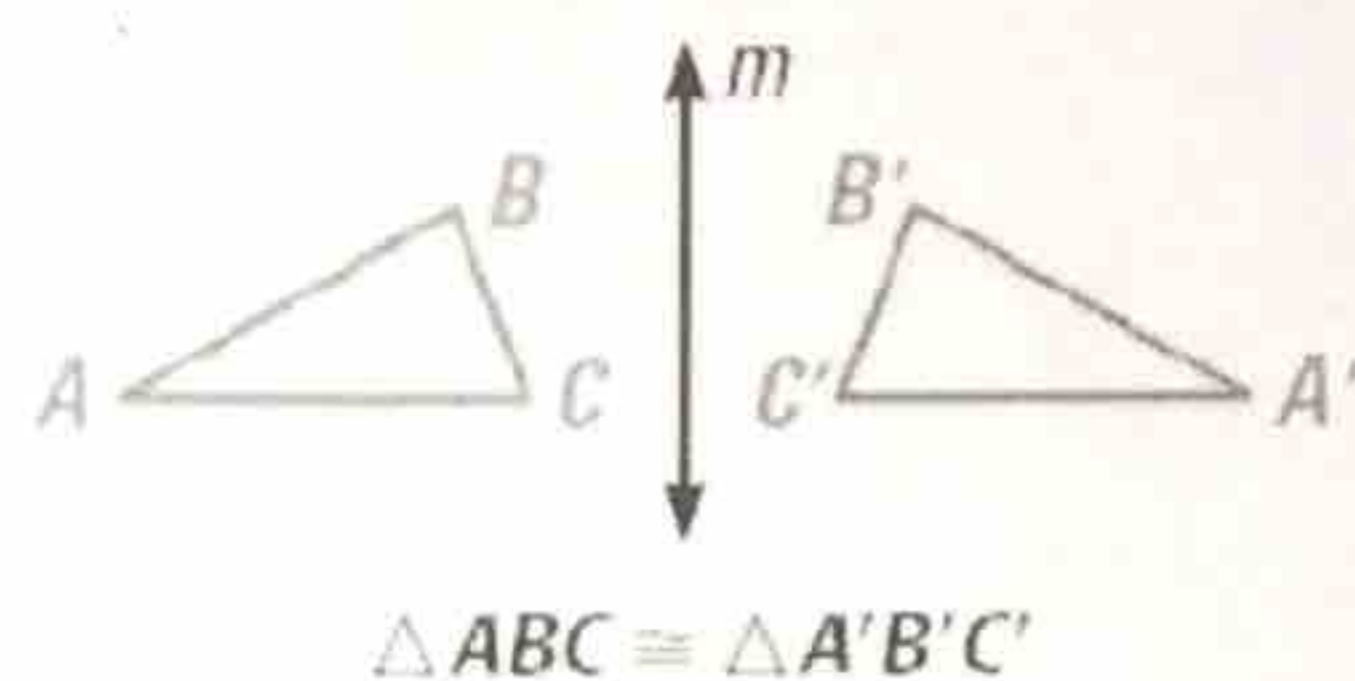
## THEOREM

## For Your Notebook

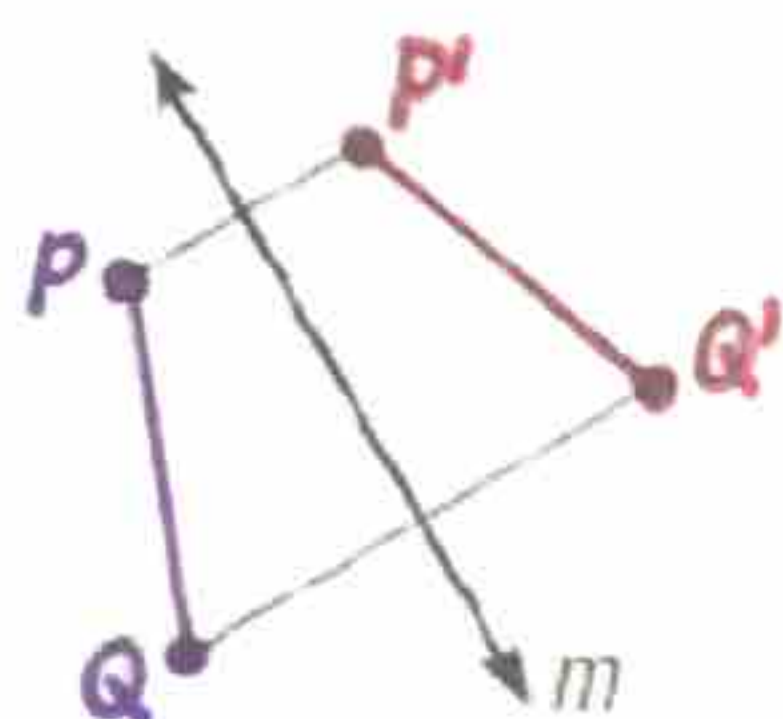
### THEOREM 9.2 Reflection Theorem

A reflection is an isometry.

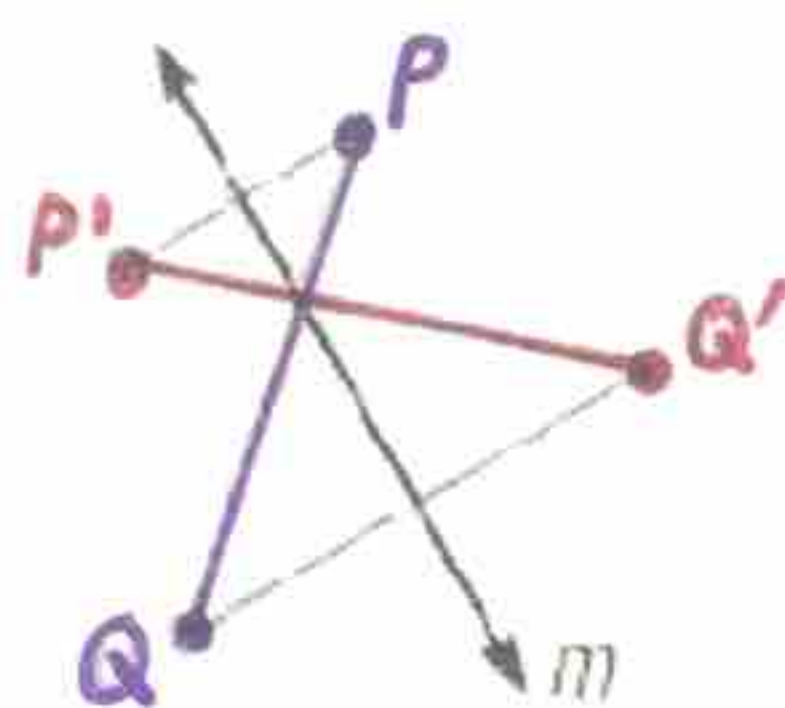
*Proof:* Exs. 35–38, p. 595



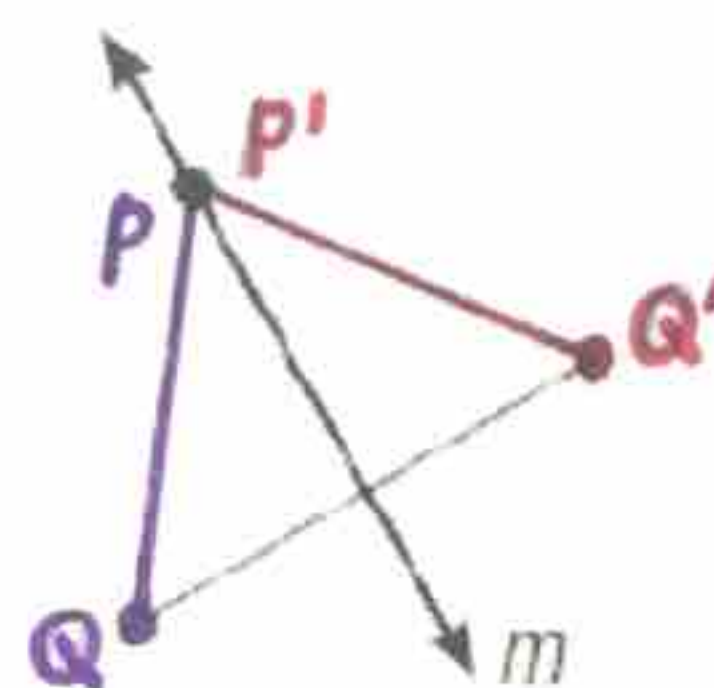
To prove the Reflection Theorem, you need to show that a reflection preserves the length of the segment. There are FOUR cases to consider:



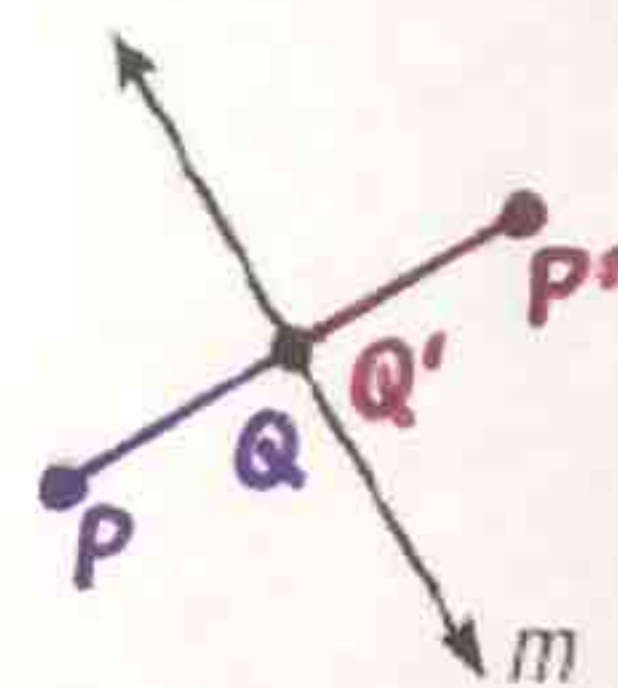
**Case 1**  $P$  and  $Q$  are on the same side of  $m$ .



**Case 2**  $P$  and  $Q$  are on opposite sides of  $m$ .



**Case 3**  $P$  lies on  $m$ , and  $\overline{PQ}$  is not  $\perp$  to  $m$ .



**Case 4**  $Q$  lies on  $m$ , and  $\overline{PQ} \perp m$ .

**Ex 5:** You are going to buy books. Your friend is going to buy CDs. Where should you park to minimize the distance you both will walk?

Reflect  $B$  in line  $m$  to obtain  $B'$ .  
 Draw  $\overline{CB'}$ , label the intersection  $I$ .  
 Since  $\overline{CB'}$  is the shortest distance between  $C$  and  $B'$  and  $BC = B'C$ , park at point  $I$  to minimize the combined distance  $CI + BI$ , you both have to walk.

